

April 23, 2019 4:10 PM from Donald Laberge to everyone: Was the existing code used to implement the SDC Trap X version or was it re-written ?

April 23, 2019 4:12 PM from Saurabh Grade to everyone: We referred the existing code and implemented it in SDC.

April 23, 2019 4:12 PM from Saurabh Grade to everyone: v3 filtering and v3 to v1 are new features introduced in this version of trapX

April 23, 2019 4:13 PM from Donald Laberge to everyone: So this trapX is implemented *inside* of the SCD that we were familiar with - SDC would be listening on port 162 to receive traps .

April 23, 2019 4:14 PM from Donald Laberge to everyone: Now trap X is *sitting* behind that port as the mechanism inside of the SDC *shell* receiving and processing the traps.

April 23, 2019 4:14 PM from Saurabh Grade to everyone: yes. We can change the port by changing the value in sdc.rc file

April 23, 2019 4:15 PM from Saurabh Grade to everyone: SDC - tapx will be receiving traps and processing and forward to the destination mentioned in trapX.config file

April 23, 2019 4:15 PM from Saurabh Grade to everyone: using same SDC port for listening traps