



Cloud IDE

Self provisioning tools for MF developers

Dejan Milinkovic – May 31st – 3.20

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Agenda

ASSUMPTIONS

CHE INTRODUCTION

DEMO

FEEDBACK GATHERING

Q&A

What we are thinking about...

- Managing development tools takes time
- Speed and agility for creation of Developers workspace become more important
- With Desktop clients not managed centrally, there is slow down of adoption of new technologies

What we are thinking about...

- Developers need an Interactive Environment
- Developers start to prefer web application over desktop ones
- Developers want to choose IDE of their choice
- Developers wants IDE with integrated tools for life cycle management
- Graphical interface improves productivity

What we are thinking about...

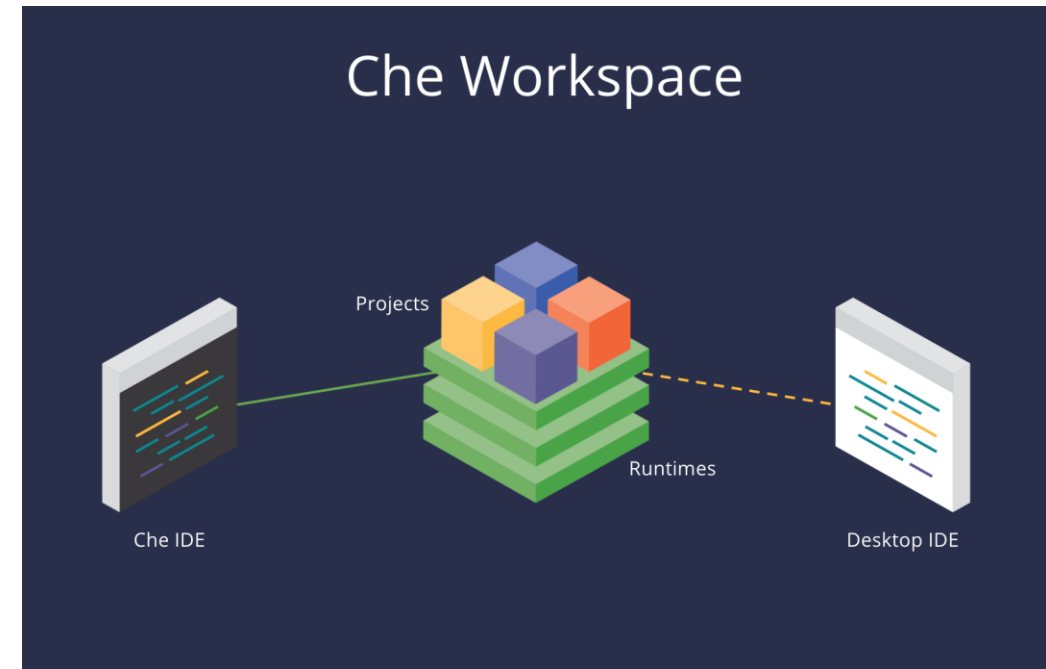
- Developers want modern tools for their work (GIT, Jenkins, CI)
- Focus is on getting task done
- Audit and security requirements

CA approach

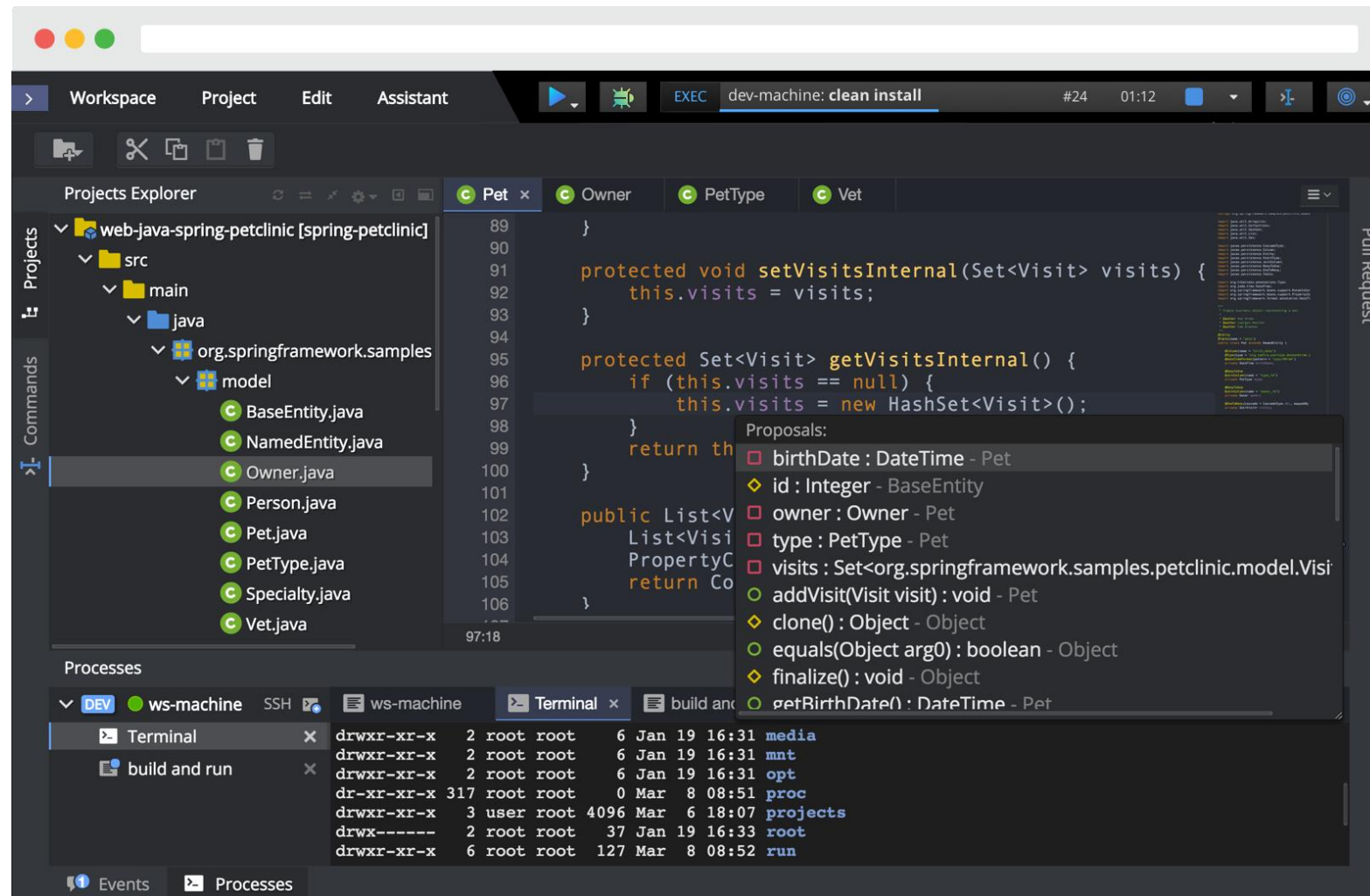
- Cloud IDE for cross platform development
- Managed centrally
- Task oriented selection of the workspace
- Access to z/OS resources and tools

What is Eclipse Che

- Eclipse Che is a developer workspace server and cloud IDE built for teams and organizations.
- <https://www.eclipse.org/che/>
- Workspace is the central point.
- Containerization.



What is Eclipse Che



Eclipse Che Features

- Production runtimes (Docker, OpenShift, ...).
- Cloud IDE
- “Dev Mode” your Workspace (injecting developer services).
- Team-Base Development (Team Workspace, Stacks)
- Language Server Protocol Support.
- Debuggers (Debugging agents).

Eclipse Che Features

- Use any IDE (Browser IDE or desktop IDE, SSH).
- SSH/Terminal.
- Stacks (runtime configurations).
- RESTful Workspaces (services reachable through RESTful API).
- Multi-Project.
- Commands.
- Extensibility and customization

Our Aim

- Cloud environments (MFaaS, API Gateway, Brightside)
- Extending Che to provide access to z/OS resources.
- Product specific plug-ins (Endevor SCM).
- Language Server support (Cobol, JCL, ...).
- Debugger support.
- Exploring workflows for MF and cross-platform development.



Demo



Questions to be answered

William Shakespeare in 21st Century:

“To be or not to be (in Cloud)? 😊”

- Is your company thinking about Cloud adoption?
- Is it preferred Public or Private Cloud?
- Is your MF team thinking about Cloud adoption?

Questions to be answered

Life of Brian (the developer): access code, edit code, compile code, test and build it.
And get rid of it .

- What does developer need to support the business?
- Does developer prefer CLI or graphical interface to access a source code on z/OS?
- Is GIT involved into your development processes?
- Will be helpful if you can access Endeavor artifacts thru GIT interface?

Questions to be answered

Life of Brian (the developer) continues: access code, edit code, compile code, test and build it.
And get rid of it .

- Any IDE preferences?
- Do developers want SMART editors for MF languages?
- What are the current problems for developers?
- What are the most time consuming developer tasks?
- What is the functionality needed for Minimum Valuable Product?

Questions to be answered

Life of Brian (the developer) continues: access code, edit code, compile code, test and build it.
And get rid of it .

- Unit tests for MF applications are part of developer daily job?
- Is there combination of working with modern tool and ISPF, or strictly with only one of them?
- Are currently available IDE's (DEz, IDz, Topaz, etc..) helping with productivity?



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