

April Office Hours

April, 28th 2022



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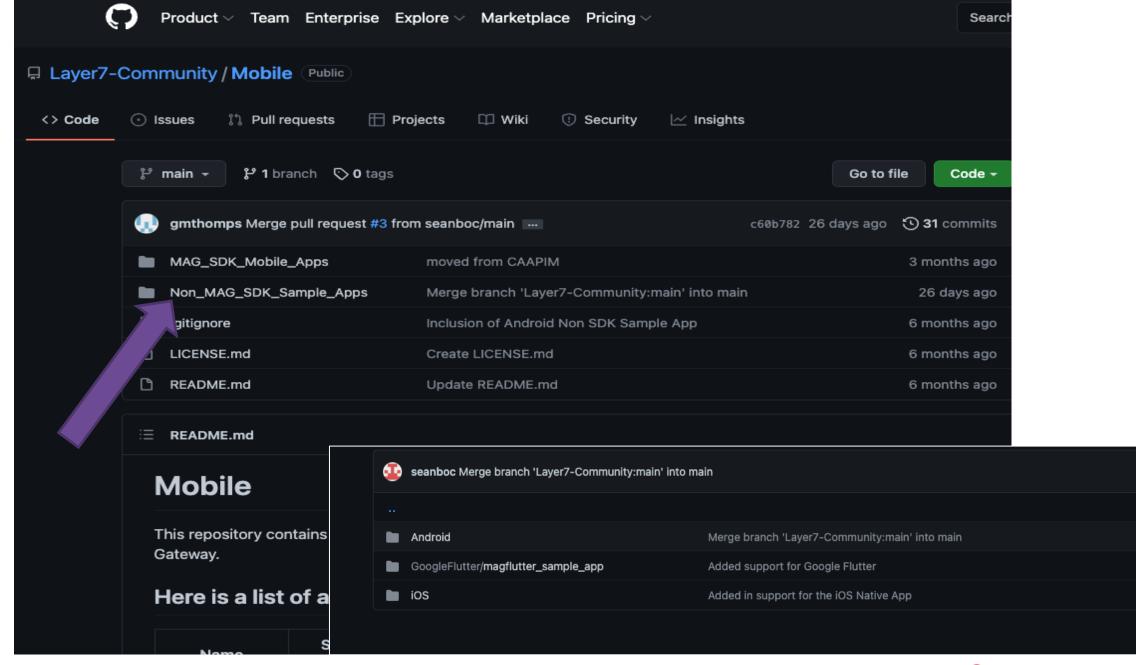
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- Layer7 Community GitHub
 - https://github.com/Layer7-Community/Mobile

- Building Mobile App without using the MAG SDK
- We have already published sample native apps for Android and IOS using separate code bases – Java versus Swift

 But can I use a single codebase for all my apps on IOS, Android, MacOS, etc?





Yes You Can

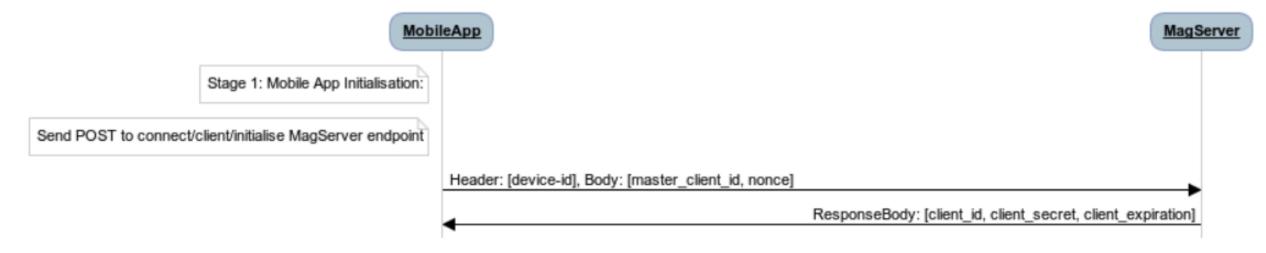
- Using VS Code, Google Flutter Frameworks and Dart
- Single codebase App for Android, IOS, MacOS, Chrome, etc.
- Advantage: easier to code for MTLS, and API invocation as well as agnostic access to specific device properties.
- Limitations: Need access to secure storage on device, location details can be limited.
- The full MAG protocol is provided as a sample App.



MAG Protocol – A brief Re-Cap

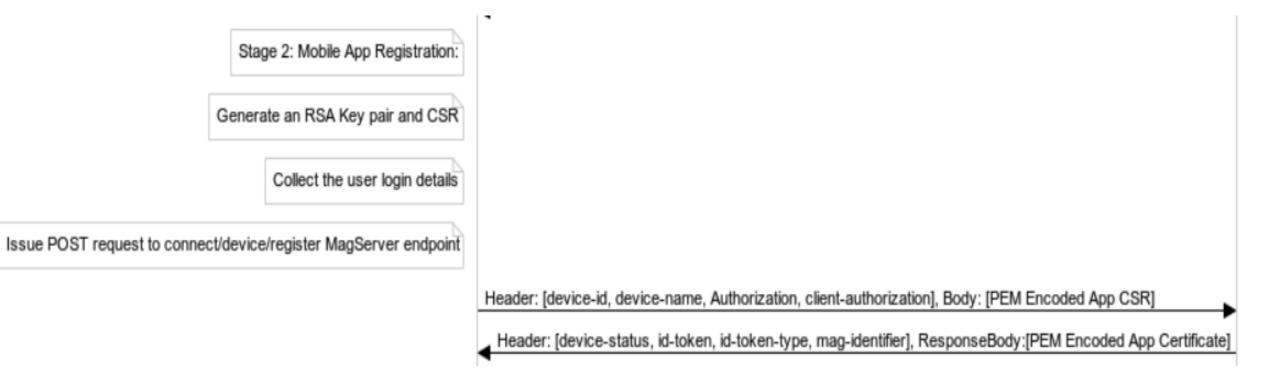
Stage 1: Retrieve a Client ID and Secret for your app 'instance'

MAG User Interaction Cycle



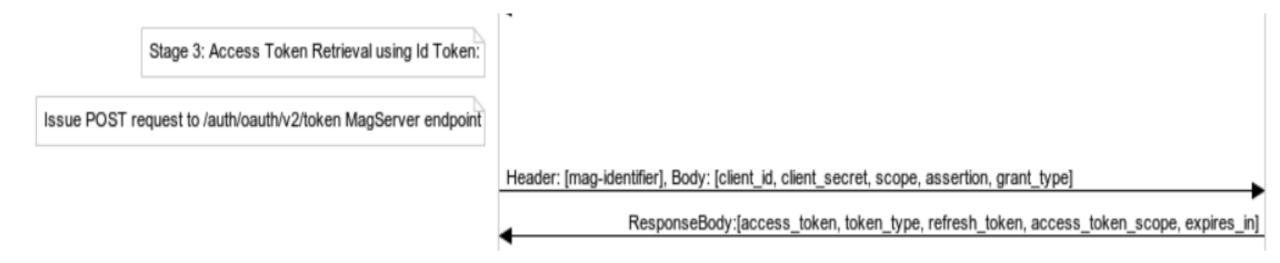


Stage 2: Register Mobile App using CSR and retrieve Id-token, magIdentifier using client and user credentials



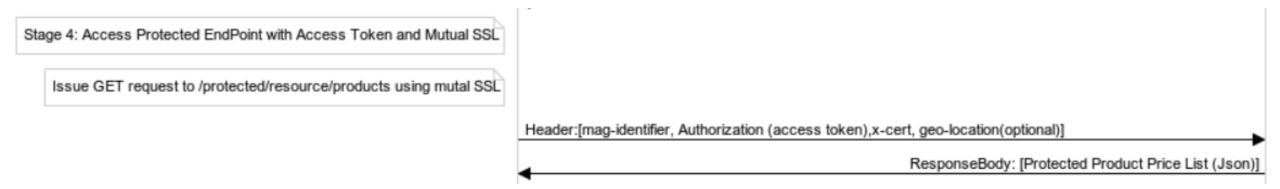


 Stage 3: Using Id Token, magIdentifier, retrieve Access Token, Scope and Refresh Token



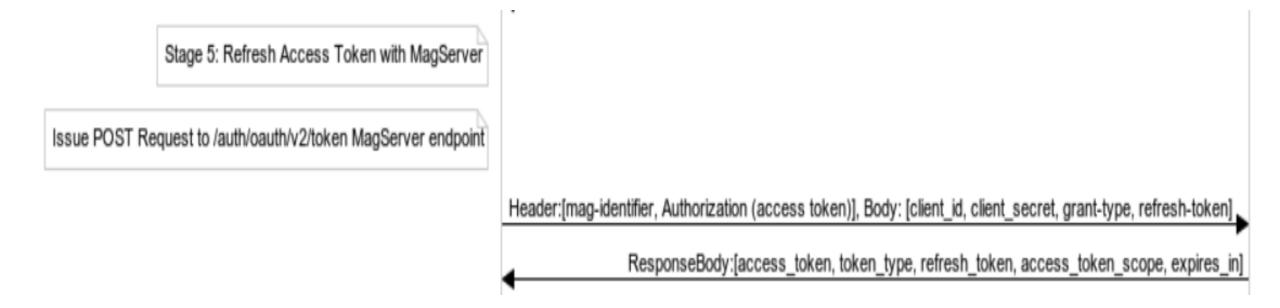


Stage 4: Access a Protected API





Stage 5: Refresh the Access Token





MAG User Interaction Cycle



Complete Layer7 MAG Client Flow



Can I still use the SDK?

- Absolutely....
- MAG SDK Docs
- This field initiative is simply offering freedom, to bring your own dev. language or IDE Framework to API Integration.
- Often this makes it easier to align with the latest IOS, MacOS and Android versions.



Quick Demo





Thank you

